### Livestock Breeding and Genomics

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#### Content

- Course administration
- Linear Algebra
- R/RStudio
- Introduction to Livestock Breeding and Genomics

## Who Is Who

- Your name
- Study Major
- Why this course
- Previous experiences in animal breeding / R / statistics / ...

## Goals

- Official goals from Vorlesungsverzeichnis
- Understanding basic concepts such as
  - selection
  - breeding value
  - selection response
  - difference between production and breeding
- Be able to explain certain phenomena (see next slide)
- Better understanding of statistics
- Exercises in R

#### Information

- Website: https://charlotte-ngs.github.io/lbgfs2022/
- Credit points: Written exam on 23.12.2022

#### Lecture plan

- Type G
  Plan from next week:
  exercise hour: 9-10
  - lecture: 10-12

# Course program

Week	Date	Торіс
1	23.09	Introduction to Livestock Breeding and Genomics
2	30.09	Review of Quantitative Genetics/Single Locus
3	07.10	Genetic Evaluation with Different Sources of Information
4	14.10	Genetic Covariance Between Relatives
5	21.10	Best Linear Unbiased Prediction (BLUP) -
		Univariate Analysis
6	28.10	BLUP - Additional Aspects
7	04.11	BLUP - Multiple Traits
8	11.11	Variance and Inbreeding
9	18.11	Variance Components Estimation
10	25.11	Genomic Selection
11	02.12	Genom-Wide Association Studies
12	09.12	Review on Selection Index Theory
13	16.12	Test-Exam and Questions
14	23.12	Exam

#### Exercises

- Topics of each lecture are repeated in exercise
- Exercise hours can be used to work on problems
- Solutions are presented one week later
- Exercise platform: (will be available soon)

#### Your experiences

- ... in quantitative genetics, statistics, linear algebra
- Do you know any programming languages, if yes which one?
- What tools are you using when you work with data (projects, BSc thesis, MSc thesis)
- Were there any lectures in which you got in contact with programming languages, which ones?
- Are you interested in learning how to program?

## Prerequisites

#### None

- all concepts will be explained
- Helpful are
  - quantitative genetics
  - statistics
  - linear algebra
  - R

## Introduction to Livestock Breeding

#### Terminology

- Livestock breeding
- Animal breeding
- Ambiguous use
- History
  - Traditional breeding
  - Genomics

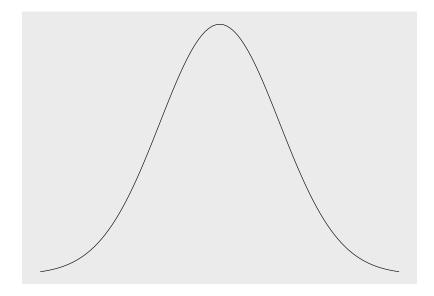
## Comments from farmers

- "Deep cow families" (Schweizer Bauer https://www.schweizerbauer.ch/tiere/milchvieh/einekomplette-kuh-zuechten-17854.html)
- "I have not met anybody who can explain the concept of a breeding value. My cow has a breeding value of -900 and still gives milk." (Leserbrief im Schweizer Bauer)
- "Cows must give a lot of milk, and have good conformation scores"

## What happens if ...

- ... selection is based on phenotypic observations of only a few traits
- how is selection response affected by such a strategy

# Distribution of Phenotypes



• Selection response R is given by the breeders equation

 $R = i * r * \sigma_g$ 

with i = z/p, in R: dnorm(qnorm(1-p)) / p

 Selection response per year: R/L where L is the generation interval

### Fundamental Questions

- What is the best animal?
- ► How to find it?





## Phenotypes and Genotypes

$$P = G + E$$

#### where P and E are observed and G is unknown

## Improving Animal Populations

- Improvement via breeding  $\rightarrow$  long-term
- Two tools
- 1. selection
  - process to determine parents of next generation
  - natural selection in wildlife and livestock
  - artificial selection in livestock: fix a goal and rank
- 2. mating
  - which animal is bred to which
  - extreme
  - complementary
  - heterosis crossbreeding

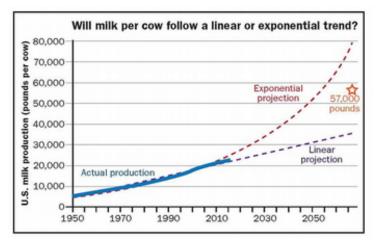
### Statistics



## **Computer Science**

- Methods have been developed in 1940's 1950's
- Progress occured later
- Development of cheap computing power

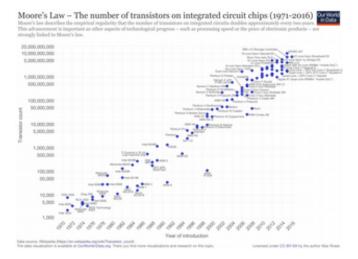
## Milk Yield



Milk Performance per Cow (Source: https://hoards.com/article-20808-what-will-dairy-cows-andfarms-look-like-in-50-years.html)

Figure 1: Yearly Milk Yield per Cow in the USA

## **Computer Performance**



Source: https://en.wikipedia.org/wiki/Moore%27s\_law

Figure 2: Computing Performance According To Moore's Law